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Introduction to HPC-UGent

Jan 20th 2020

https://www.ugent.be/hpc/en/training/materials/2020/introhpcugent

hpc@ugent.be

https://ugent.be/hpc

Vlaanderen
is computing

About this training – purpose

- Inform you of HPC-UGent services and infrastructure
- Learn what the benefit can be for your research
- Get you started on the central HPC infrastructure at UGent
  - Successfully connect to the HPC infrastructure
  - Successfully launch your first job
  - Figure out how to leverage it for *your* research
- Answer any questions you may have

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About this training – HPC tutorial

- An HPC tutorial is available, applicable for all VSC infrastructure
- Download it here: **https://www.ugent.be/hpc/en/support/documentation.htm**
- *This is work in progress. If you find errors, do let us know.*
- We will specifically use information from these chapters:

1/ Introduction to HPC

2/ Getting an HPC account

3/ Connecting to the HPC infrastructure

4/ Running batch jobs

6/ Running jobs with input/output data

11/ Fine-tuning job specifications

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HPC-UGent

hpc@ugent.be

Part of ICT Department of Ghent University

Our mission

HPC-UGent provides centralised scientific computing services, training, and support for researchers from Ghent University, industry, and other knowledge institutes.

Our core values

Empowerment - Centralisation - Automation - Collaboration

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HPC-UGent: staff

Stijn De Weirdt
technical lead

Kenneth Hoste
user support & training

Andy Georges
sysadmin, tools

Balázs Hajgató
sysadmin, tools

Ewald Pauwels
team lead

Wouter Depypere
sysadmin, hardware

Kenneth Waegeman
sysadmin, storage

Álvaro Simón García
cloud, user support

Bart Verheyde
sysadmin, hardware

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What is High Performance Computing?

High Performance Computing* (HPC)** is running computations on a ***supercomputer, a system at the frontline of contemporary processing capacity – particularly in terms of size, supported degree of ***parallelism***, network interconnect and (total) available memory & disk space.

A computer ***cluster*** consists of a set of loosely or tightly connected computers that work together so that in many respects they can be viewed as a single system.

(a.k.a. “supercomputing” or more broadly “scientific computing”)

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What is High Performance Computing?

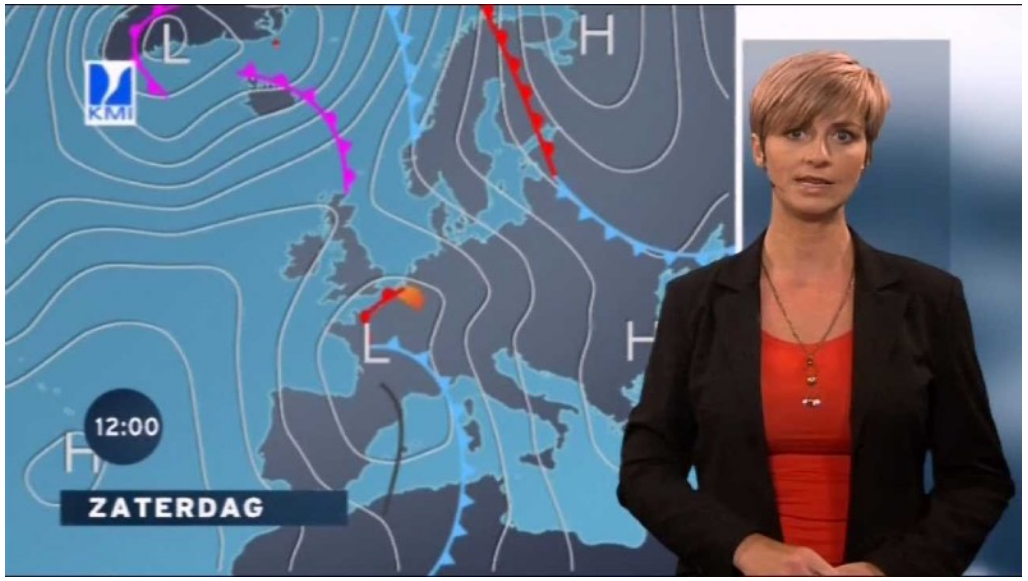
harness power of multiple interconnected cores/nodes/processing units

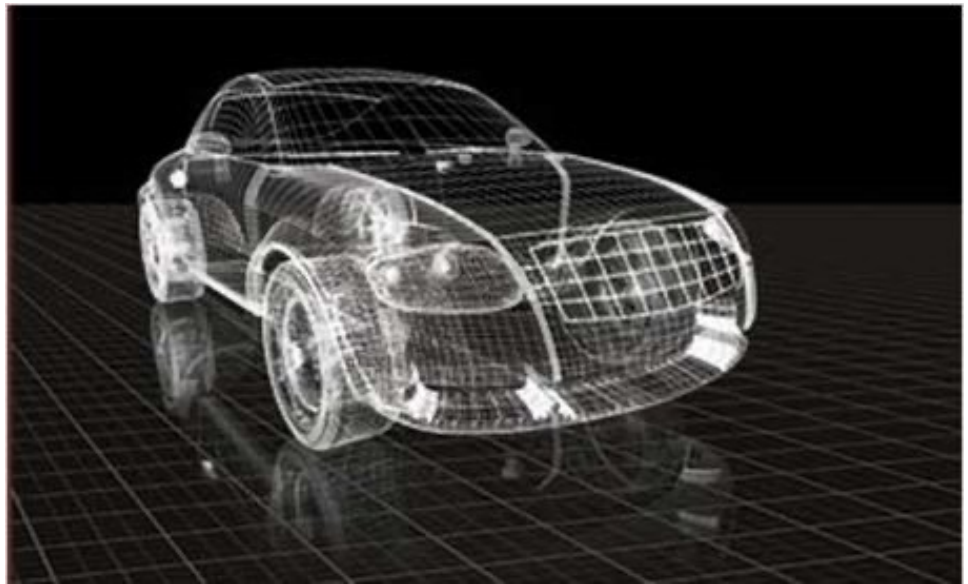






Everyday applications of supercomputing





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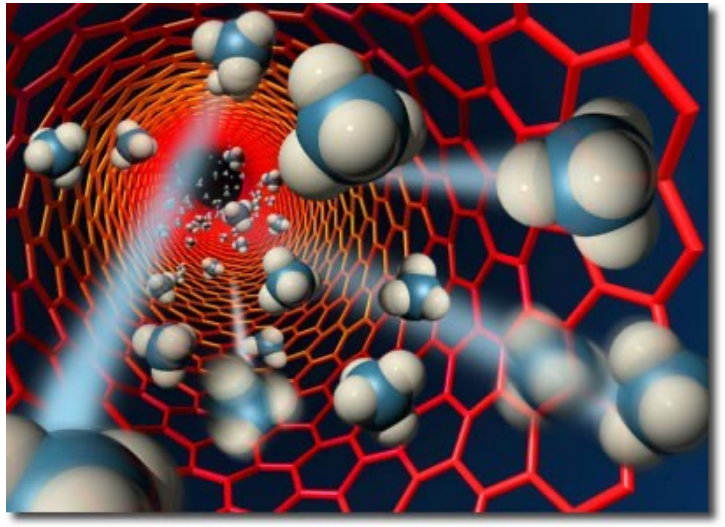
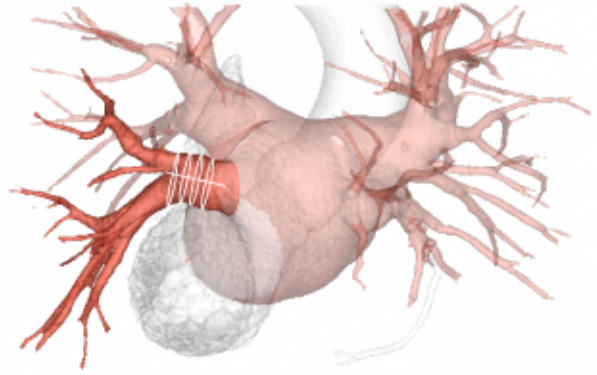
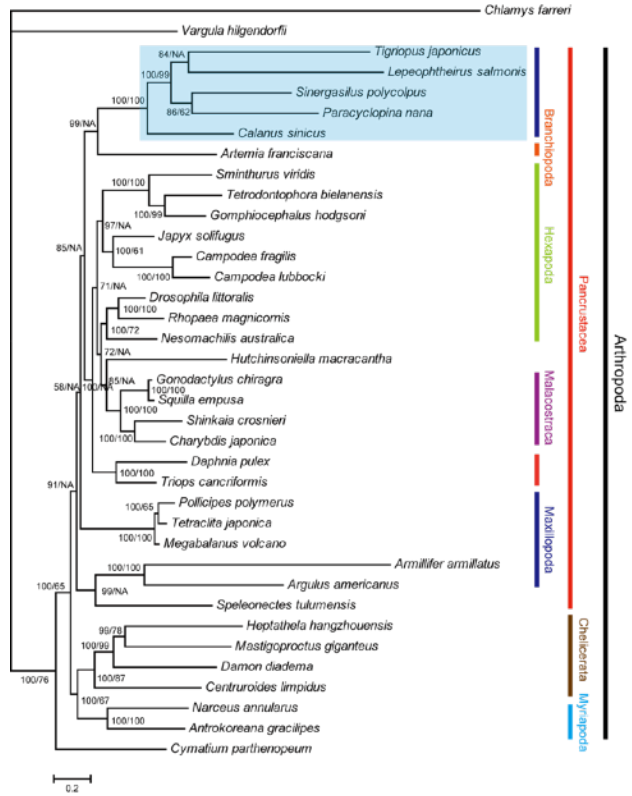
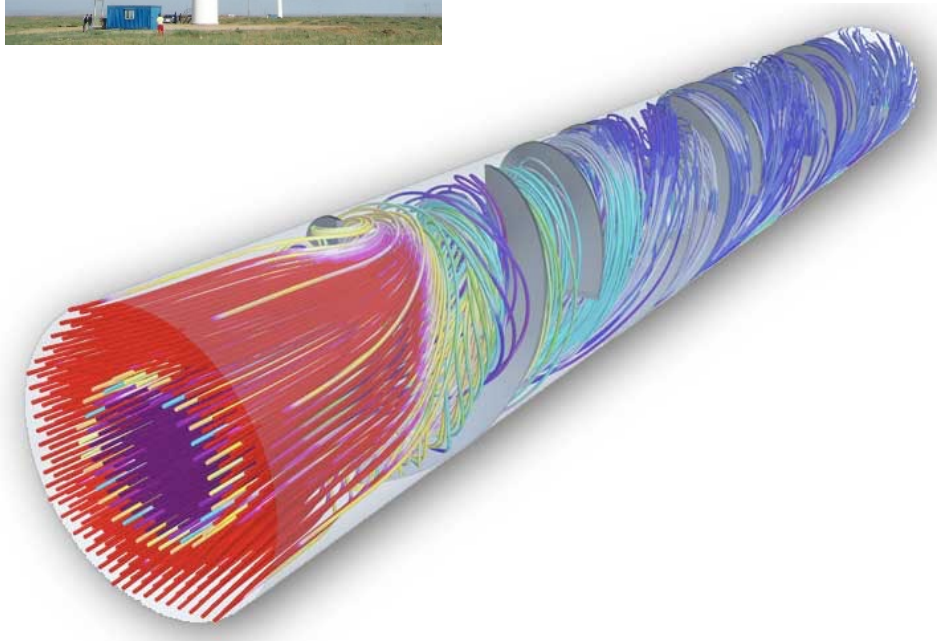
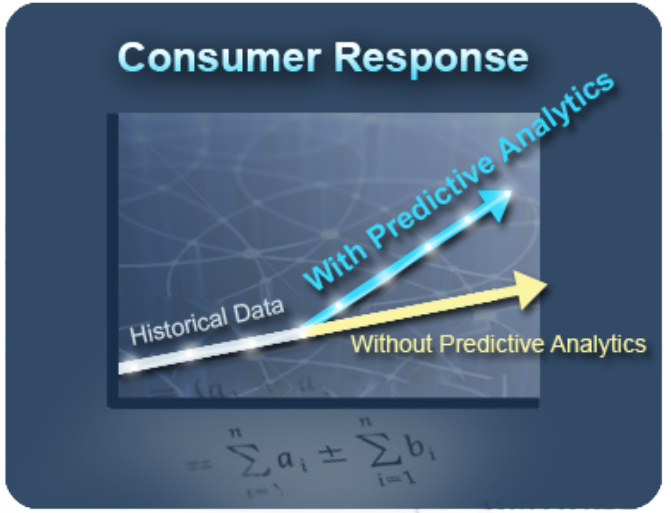
Scientific applications of supercomputing

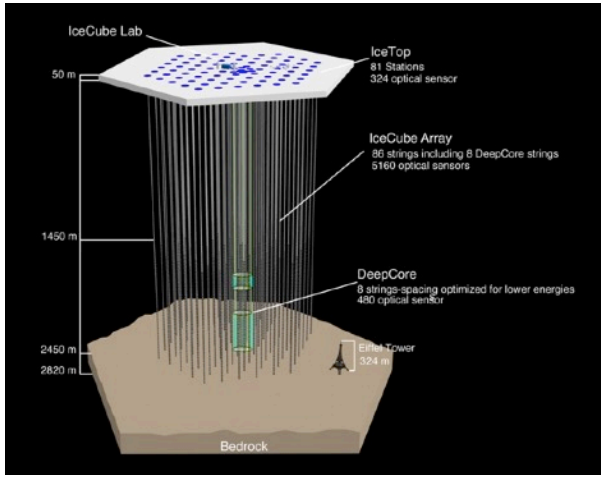








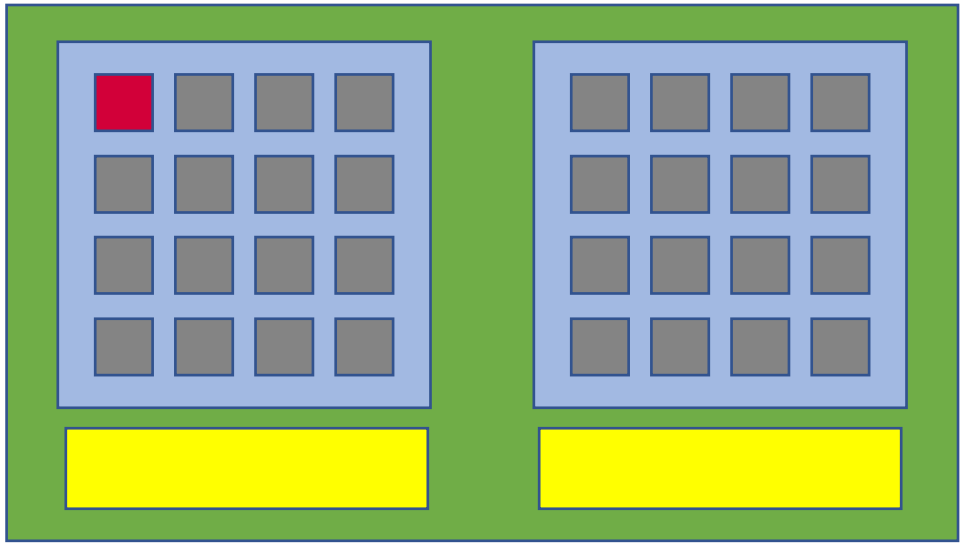


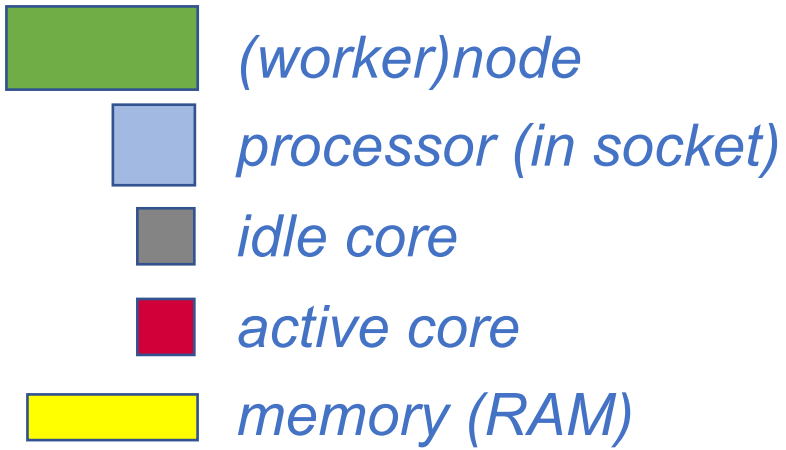


Cores, CPUs, processors, sockets, (worker)nodes

Modern servers, also referred to as **(worker)nodes** in the context of HPC, include one or more **sockets**, each housing a ***multi-core processor*** (next to memory, disk(s), network cards, …).
A modern (micro)**processor** consists of multiple **cores** that are used to execute *computations*.

example: workernode with two 16-core processors running a single core job





(not included in picture: local disk, network cards, ...)

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Parallel vs sequential software

In **parallel** software, *many* calculations are carried out *simultaneously*.

This is based on the principle that large problems can often be divided into smaller tasks, which are then solved concurrently ("in parallel").

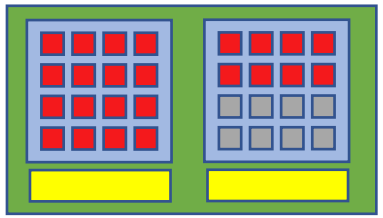
Example: OpenFOAM can easily use 160 cores at the same time to solve a CFD problem

Parallel programming paradigms:

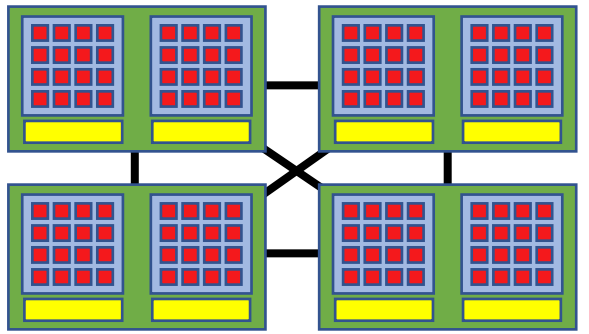
OpenMP for shared memory systems (*multithreading*) -> on cores of a *single* node

MPI for distributed memory systems (*multiprocessing*) -> on cores of *multiple* nodes

*OpenMP software can use multiple or all cores in a **single** node*



*MPI software can use (all) cores in **multiple** nodes*



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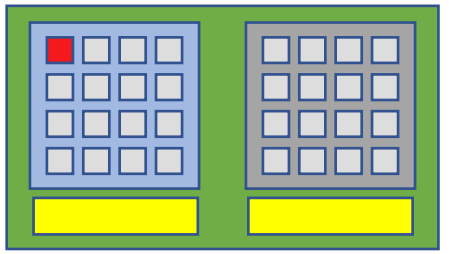
Parallel vs sequential programs

Sequential (a.k.a. serial) software does not do calculations in parallel,

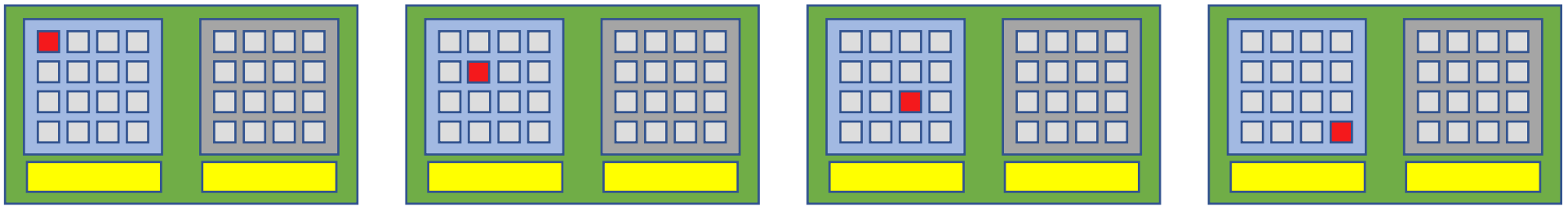
i.e. it only uses *one single core* of a single workernode.



This type of software does not run faster by just throwing cores at it...

But, you can run *multiple instances* at the same time!

e.g., you can run a Python script 100 times on 100 cores to quickly analyse 100 datasets



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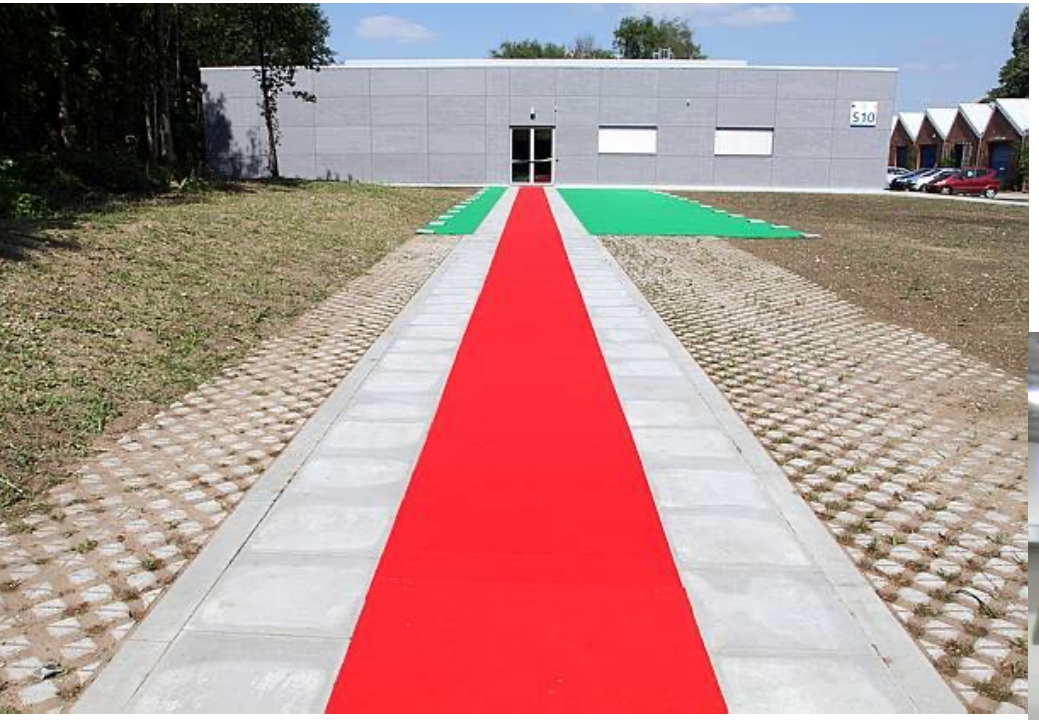
Centralised hardware
in the UGent datacenter
at campus Sterre (building S10)



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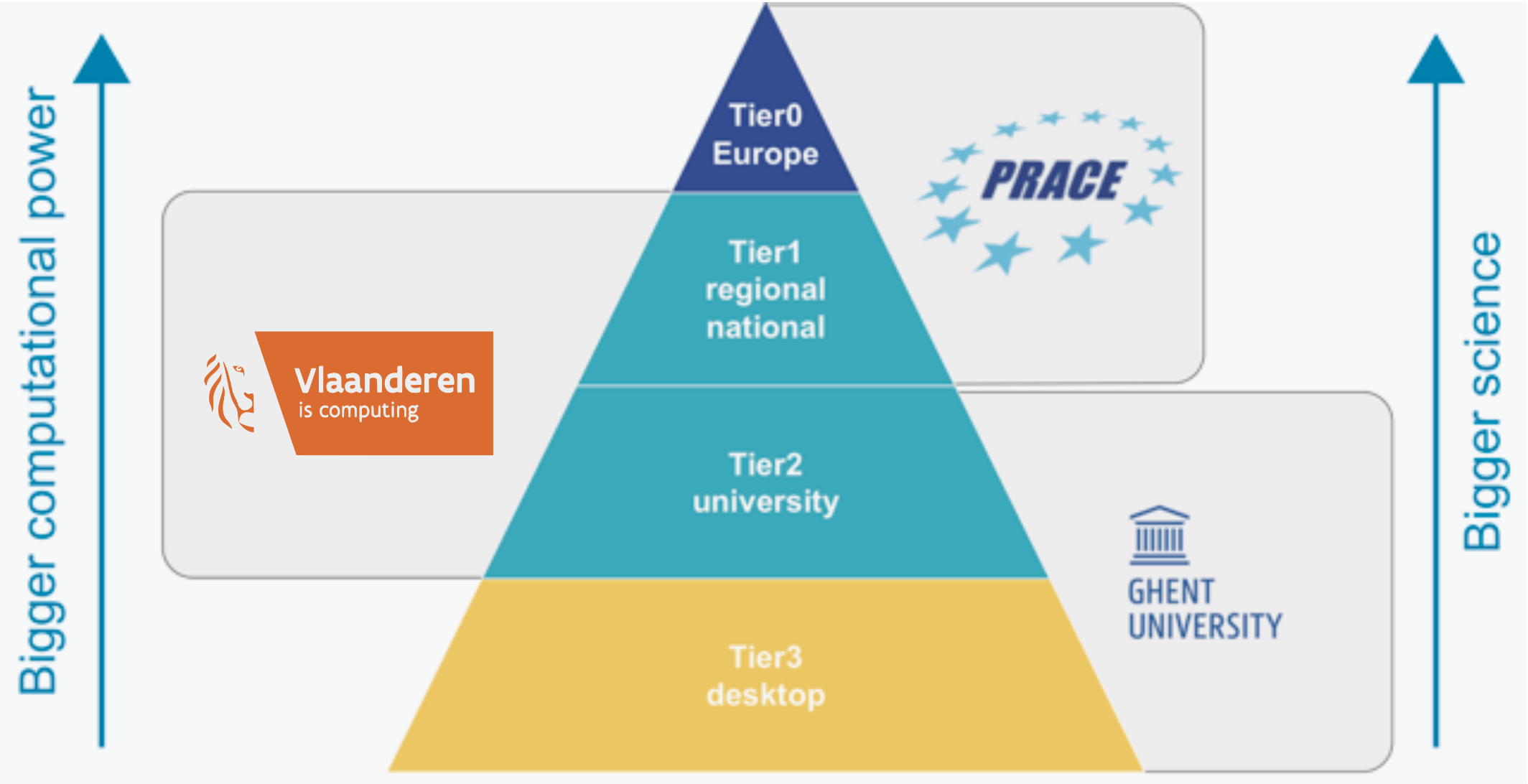
Centralised hardware



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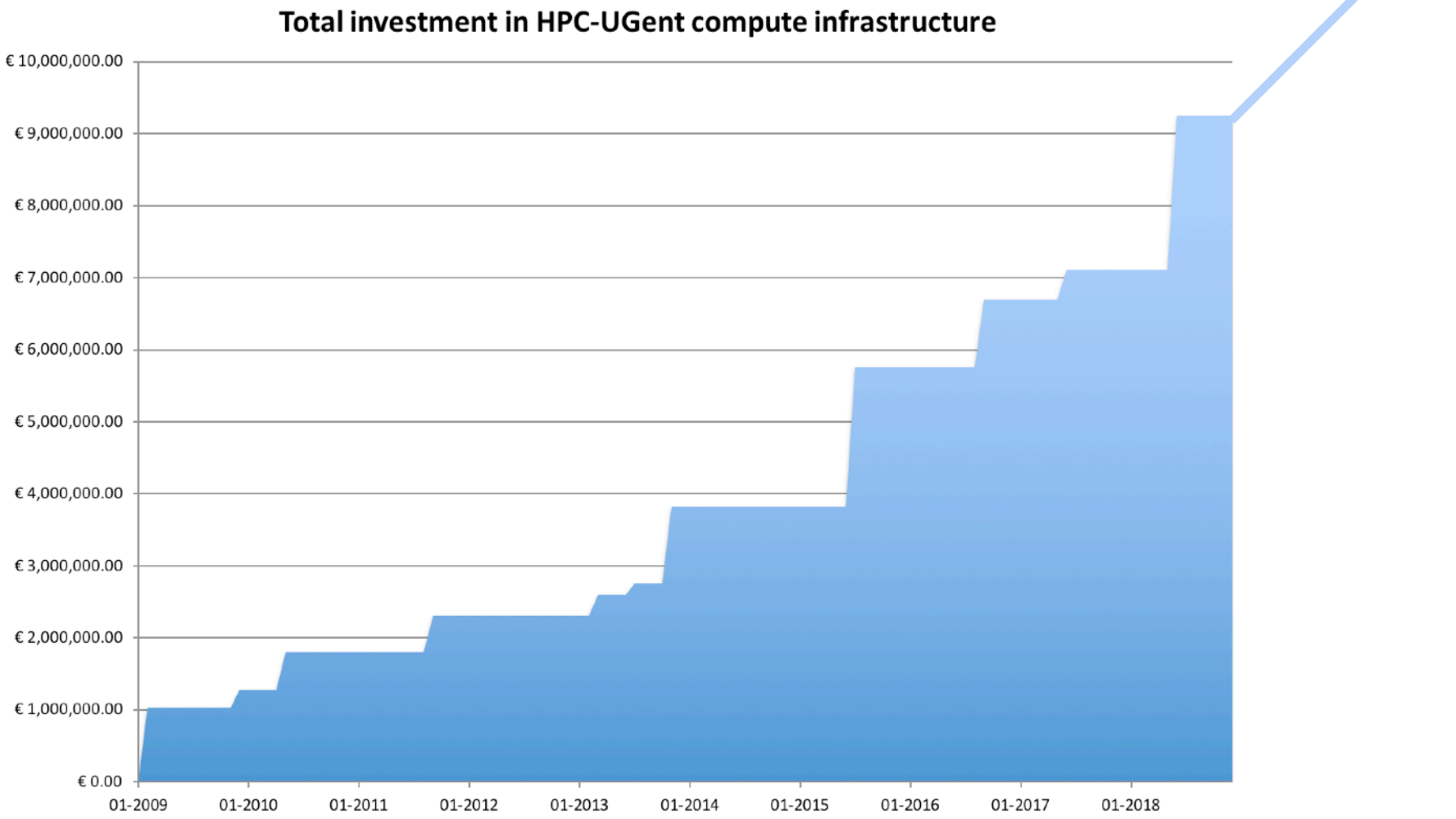
HPC-UGent Tier-2 (STEVIN): central investments

1548 - 1620
°Bruges

STEVIN HPC infrastructure



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Financing by:

fwo

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HPC-UGent users

HPC-UGent Tier-2 (STEVIN)

https://www.ugent.be/hpc/en/infrastructure

Compute clusters

	#nodes	CPU	Mem/node	Diskspace/node	Network
 **phanpy**	16	2 x 12-core Intel E5-2680v3 (Haswell-EP @ 2.5 GHz)	512 GB	3x 400 GB (SSD, striped)	FDR InfiniBand
 **golett**	200	2 x 12-core Intel E5-2680v3 (Haswell-EP @ 2.5 GHz)	64 GB	500 GB	FDR-10 InfiniBand
 **swalot**	128	2 x 10-core Intel E5-2660v3 (Haswell-EP @ 2.6 GHz)	128 GB	1 TB	FDR InfiniBand
 **skitty**	72	2 x 18-core Intel Xeon Gold 6140 (Skylake @ 2.3 GHz)	192 GB	1 TB 240 GB SSD	EDR InfiniBand
 **victini***	96	2 x 18-core Intel Xeon Gold 6140 (Skylake @ 2.3 GHz)	96 GB	1 TB 240 GB SSD	10 GbE

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HPC-UGent Tier-2 (STEVIN)

Network connections between nodes ('interconnect')

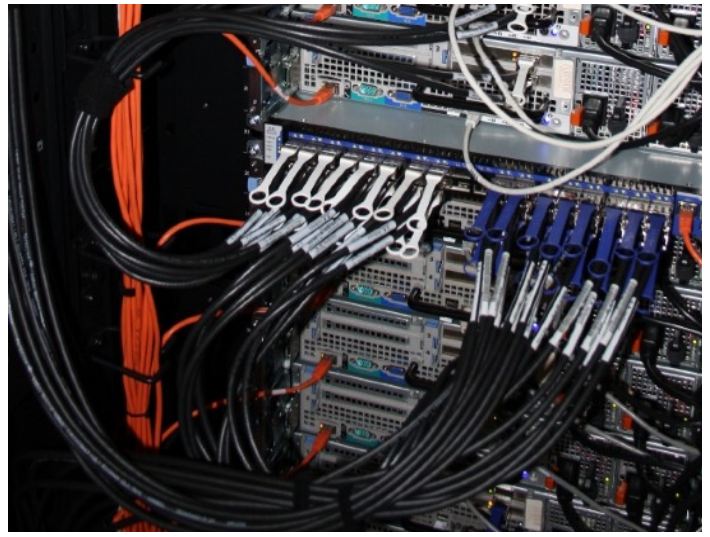
Ethernet: 1-10 Gbit/s

€

for single core/node jobs

(too slow for fast inter-node communication)

Infiniband: 50 - 100 Gbit/s



€€(€)

required for MPI jobs

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HPC-UGent Tier-2 (STEVIN)

https://www.ugent.be/hpc/en/infrastructure

"joltik": new GPU cluster (currently in pilot)

- *10 workernodes, each with:*
  - *2x 16-core Intel Xeon Gold 6242 2.8GHz (Cascade Lake)*
  - *230GB (usable) RAM memory in total*
  - ***4 NIVIDIA Volta V100 GPUs** (32GB GPU memory)*
- *Infiniband interconnect (double EDR)*
- *available software: TensorFlow, PyTorch, GROMACS, ...*

ETA for general availability: February 2020

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VSC Tier-2 infrastructure

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Vlaams Supercomputer Centrum

(Flemish Supercomputer Center)

https://www.vscentrum.be/offer

Antwerp University association
Brussels University association
Ghent University association
KU Leuven association Limburg association University-Colleges

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VSC Tier-1 – BrENIAC (@ KUL)

For up to date information, see:
https://www.vscentrum.be/tier1

Hardware

- 580 computing nodes (16,240 cores in total)
  - Two 14-core Intel Xeon processors (Broadwell, E5-2680v4)
  - 128 GiB RAM (435 nodes) or 256 GiB (145 nodes)
- EDR InfiniBand interconnect
  - High bandwidth (11.75 GB/s per direction, per link)
  - Slightly improved latency over FDR
- Storage system
  - Capacity of 634 TB
  - Peak bandwidth of 20 GB/s

extension brings total compute power to ~1.5 PFlops

- *408 additional workernodes,*
  each with 2x Intel Skylake 14-core processors
- *+ double the scratch storage volume*

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VSC Tier-1 – BrENIAC (@ KUL)

For academics (all Flemish research centers):

- *Free of charge*
- Starting Grant (500 node days)
  - Fill in application form (https://www.vscentrum.be/tier1),

    send it to hpcinfo@kuleuven.be (cc hpc@ugent.be)
- Project access (500 to +5000 nodedays)
  - 3 evaluation moments per year
  - Application form: see https://www.vscentrum.be/tier1
- **Don't hesitate to contact hpc@ugent.be for help!**

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VSC Tier-1 – BrENIAC (@ KUL)

For industry:

- Exploratory access (500 node days)
  - *Free of charge*
  - Contact hpc@ugent.be
- Contract access
  - FWO/UGent/company contract
  - Payed usage (~13 euro / *node* / day)
  - Contact hpc@ugent.be
- More information: https://www.vscentrum.be/tier1

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Getting a VSC account

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- **See Chapter 2 in HPC-UGent tutorial**
- https://www.ugent.be/hpc/en/access/faq/access
- All users of AUGent can request a VSC account
  - Researchers & staff
  - Master/Bachelor students (after motivation of ZAP)
- **VSC account can be used to access HPC infrastructure on all VSC sites**
- Subscribed to hpc-announce and hpc-users mailing lists
- Beware of using HPC for teaching/exam purposes!
  - No guarantee on HPC availability (power outage/maintenance)
  - Have a backup plan at hand
  - Advisable teaching/exam formula: project work

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Managing your VSC account

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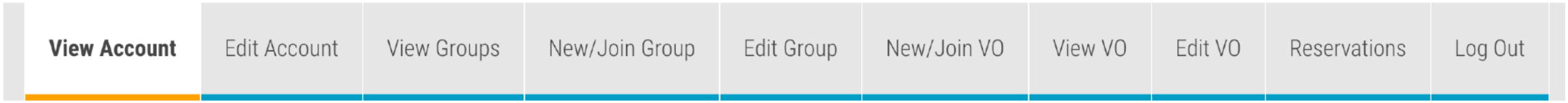
You can manage your VSC account via the VSC account page:

https://account.vscentrum.be



View account

General information

Uid: vsc40023

Institute: Gent

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Workflow on HPC infrastructure

1. Connect to login nodes
2. Transfer your files
3. (Compile your code and test it)
4. Create a job script
5. Submit your job
6. Be patient
   - Your job gets into the queue
   - Your job gets executed
   - Your job finishes
7. Move your results

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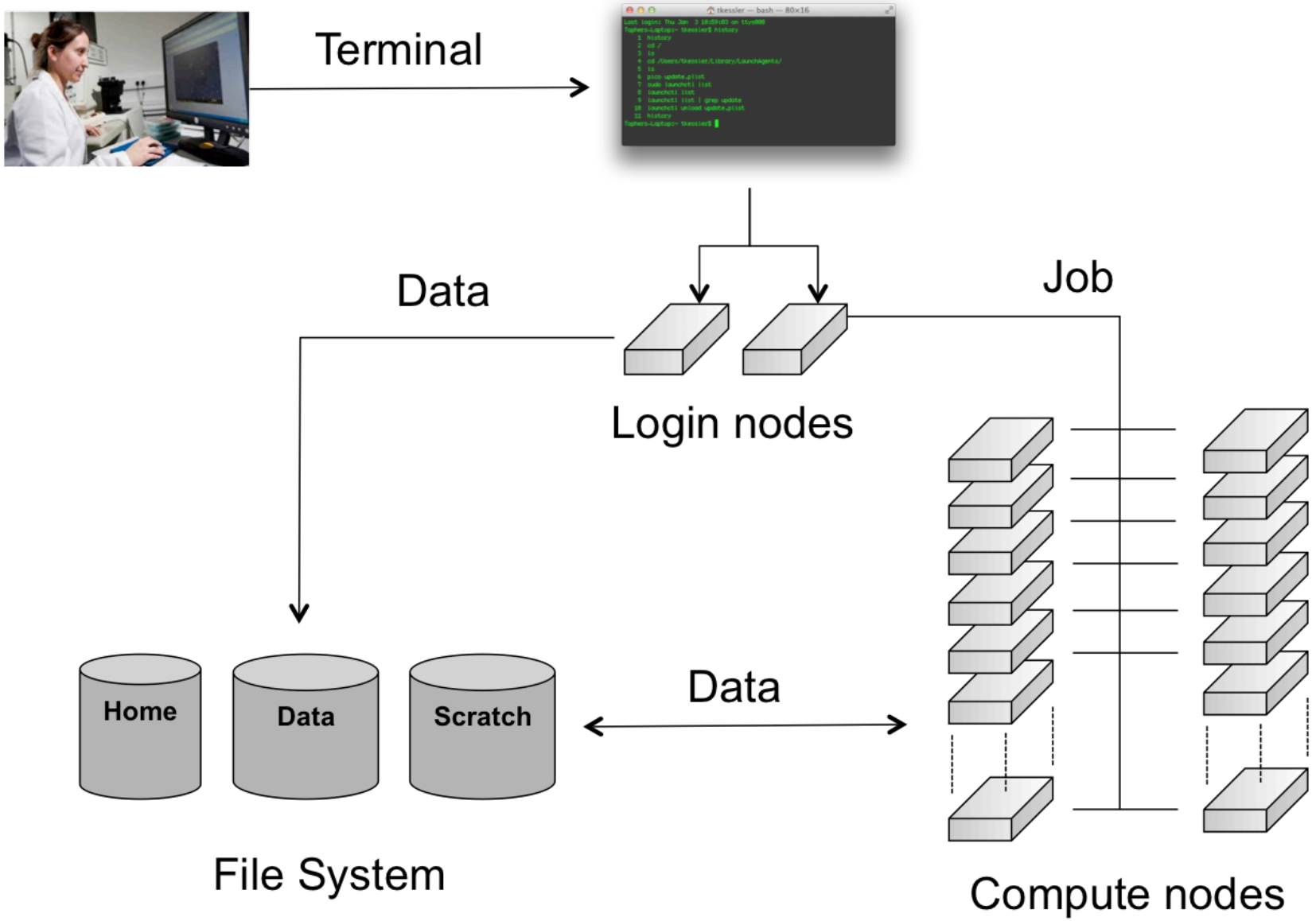
High-level overview of HPC-UGent infrastructure



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Connected to an HPC-UGent login node

```
▶ ssh vsc40023@login.hpc.ugent.be
Last login: Tue Jan  8 19:29:07 2019 from gligarha01.gastly.os

STEVIN HPC-UGent infrastructure status on Tue, 08 Jan 2019 19:20:01

   cluster - full - free -  part - total - running - queued
             nodes  nodes   free   nodes    jobs      jobs
-----------------------------------------------------------------
    golett     71      0    128     200      N/A       N/A
    phanpy     15      1      0      16      N/A       N/A
    swalot     46      0     42     128      N/A       N/A
    skitty     63      0      1      72      N/A       N/A
   victini     57      0     32      96      N/A       N/A

For a full view of the current loads and queues see:
 http://hpc.ugent.be/clusterstate/
Updates on maintenance and unscheduled downtime can be found on
 https://www.vscentrum.be/en/user-portal/system-status

-bash-4.2$ hostname
gligar05.gastly.os
-bash-4.2$
```

Basic Linux shell usage (interactive)

- command line environment a.k.a. 'shell' a.k.a. bash
- type a command and hit "Enter" to execute it
  - ***think/double check before executing***, commands can be destructive!
- some commands take arguments or options (these start with - or --)
- right-left arrow keys: go forward/backward on current command line
- up/down arrow keys: access command history
- Ctrl-A / Ctrl-E: go to start/end of command line
- Ctrl-R: search through command history
- any line that starts with a '#' (hash) is a *comment* (not a command)

Basic Linux shell commands: navigation

`ls` **l**i**s**t files/directories in current directory ("what's here?")

- `ls -l` long listing (more information)
- `ls -lrt` long listing and sorted by last changed (reversed)
- `ls example` show contents of directory named '`example`'

`cd` **c**hange **d**irectory ("go to ...")

- `cd example` change to directory named '`example`'
- `cd -` change to previous directory
- `cd` (without any argument): change back to home directory

`pwd` show **p**resent **w**orking **d**irectory ("where am I?")

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Basic Linux shell commands: files & directories

`mkdir`	create directory with specified name *(min. 1 argument required)*
`mkdir -p`	create directory + all missing parent directories
`cp`	copying of files/directories *(min. 2 arguments required)*
`cp -a`	*recursive* copy (& preserve permissions), required for directories
`mv`	moving/renaming of files/directories *(min. 2 arguments required)*
`ln -s`	create symbolic link between two locations *(2 arguments required)*
`rm`	removing files *(min. 1 argument required)* **BE CAREFUL!**
`rm -f`	forced removal (silent if there's nothing to remove)
`rm -r`	recursive removal (required for directories)
`rm -rf`	forced recursive removal ***(better think twice before using this...)***

There is no "trash bin", if you remove something with '`rm`', it's gone forever!

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Basic Linux shell: environment variables

- environment variables are basically "labeled boxes" (with something inside)
- defining an environment variable named `$EXAMPLE` with value `12345` :

  ```
  export EXAMPLE=12345
  ```

  (note: no output from '`export`' command, no `$`, no spaces around '=')
- showing the contents of an environment variable (`$` indicates name of env. var.)

  ```
  echo $EXAMPLE
  ```
- using non-existing environment variables does not produce errors!
- a non-existing environment variable is equivalent to an empty value **(be careful!)**
- environment variables are only defined in the current session/job (not persistent)!
- print all currently defined environment variables with `env | sort`

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Basic Linux shell: file paths

- *file paths* are locations to files & directories on a file system
- `.` is a shorthand for the current directory, `..` for the parent directory
- file paths can be either:
  - *relative* to the current directory
    examples: `file1.txt` , `dir1/file2.txt` , `../../dir2/`
  - *absolute* (start from `/`, the 'root' of the filesystem)
    example: `/user/gent/400/vsc40000`
- environment variables often have file paths as a value
  examples: `$HOME`, `$VSC_DATA`, `$VSC_SCRATCH`, `$TMPDIR`, ...
- we strongly recommend to use the provided environment variables
  examples: `$VSC_DATA/project1`, `$VSC_SCRATCH/project1/12345.out`

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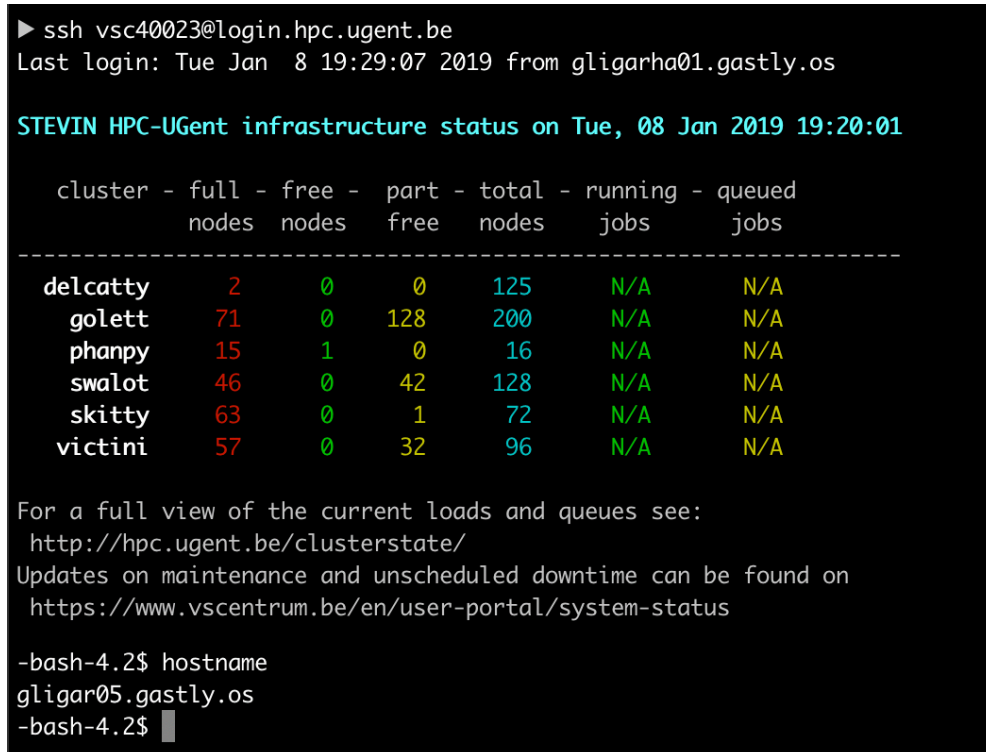
Basic Linux shell: file contents, editing, output redirection

- you can inspect the contents of (short) files using the `cat` command
- for long files, you can use:
  - `head` or `tail` to inspect the first/last lines of the file
  - a pager command like `less` (scroll with arrow keys or space bar, exit with '`q`')
- `nano` is a relatively easy-to-use command line editor (`^` means `Ctrl`)
- to capture the output of a command, you can use output redirection:
  - capturing *stdout* (normal output): `command > out.txt`
  - capturing *stderr* (errors & warnings): `command 2> err.txt`
  - capturing *both* in a single file: `command &> err.txt`

Basic Linux tutorial

- **a basic Linux tutorial is available in the HPC-UGent documentation**, available at https://www.ugent.be/hpc/en/support/documentation.htm
- covers basic usage of the shell environment
- explains commonly used commands
- focus on HPC context & job scripts
- includes a couple of basic exercises
- for questions or problems, don't hesitate to contact `hpc@ugent.be` !



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Workflow on HPC infrastructure

1. **Connect to login nodes**
2. **Transfer your files**
3. (Compile your code and test it)

See Chapter 3 in HPC-UGent tutorial

- Users interact with the HPC infrastructure via the login nodes
- No direct access to the workernodes
  (except when a job is running on it)

- Your job finishes

7. **Move your results**

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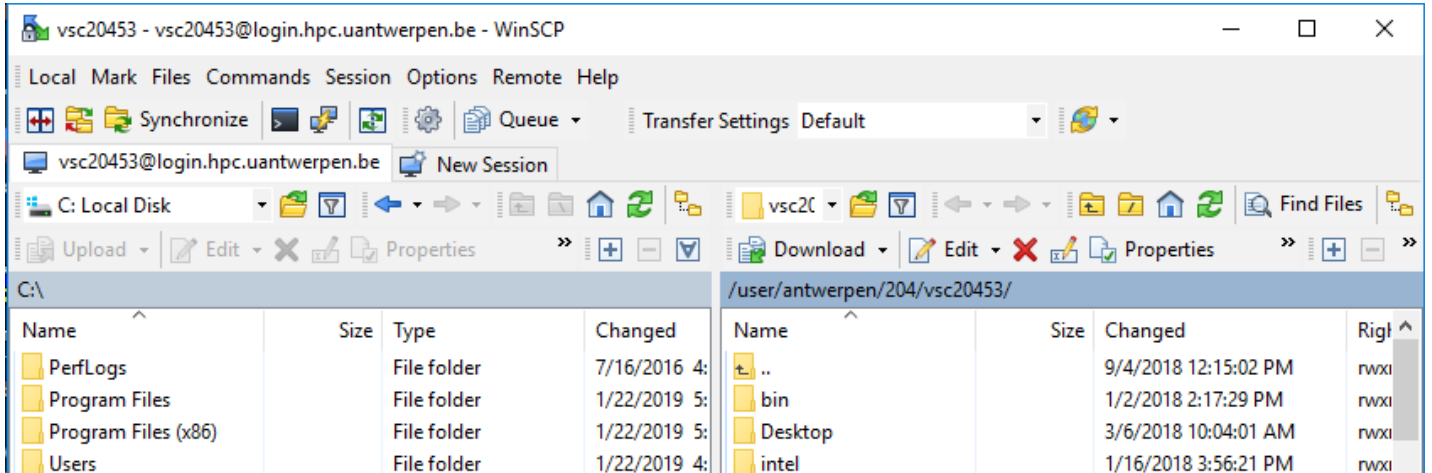
Transferring files to/from the HPC-UGent infrastructure

- **see section 3.2 in HPC-UGent tutorial for detailed information**
- via login nodes
- on Linux or macOS:
  - using '`scp`' in terminal window (use '`scp -r`' for directories)
    - or '`rsync`' for large transfers (can be restarted)
  - or graphical tool like built-in file manager or Cyberduck
- on Windows: WinSCP tool (left: own system; right: HPC; drag 'n drop)



Workflow on HPC infrastructure

1. Connect to login nodes
2. Transfer your files
3. (Compile your code and test it)
4. **Create a job script**
5. Submit your job

- Choose correct PBS directives (Chapter 4, 11)
- Load software modules (Chapter 4)
- Useful environment variables (Chapter 4)
- Access files on shared filesystems (Chapter 6)

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What is a job script?

```
#!/bin/bash
echo "hello world"
```

A job (shell) script is a **text file** that specifies:

- the ***resources*** that are required by the calculation

  (number of nodes/cores, amount of memory, how much time, ...)
- the ***software*** that is used for the calculation

  (via `module load` commands)
- the steps that should be done to execute the calculation

  (starting from `$HOME`), specified as **shell *commands***, typically:

  1) staging in of input files
  2) running the calculation
  3) staging out of results

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Job scripts: required resources via #PBS directives

```
#!/bin/bash
#PBS -N solving_42              ## job name
#PBS -l nodes=1:ppn=4           ## single-node job, 4 cores
#PBS -l walltime=10:00:00       ## max. 10h of wall time
#PBS -l vmem=50gb               ## max. 50GB virtual memory
<rest of job script>
```

- required resources can be specified via `#PBS` lines in job script (or via qsub)
- **maximum walltime: 72 hours**
- for longer jobs, use *checkpointing*
  - preferably internal/application checkpointing
  - external checkpointing by submitting jobs via *csub*
    - see Chapter 14 in HPC-UGent tutorial

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Job scripts: software modules

- All user-end software is made available via *modules*
- Modules prepare the environment for using the software
- Module naming scheme: `<name>/<version>-<toolchain>[-<suffix>]`

Load a module to use the software:

```
$ module load Python/3.6.6-intel-2018b
```

See currently loaded modules using:

`$ module list` or `$ ml`

Get overview of available modules using:

`$ module avail` or `$ ml av`

- Only mix modules built with the same (version of) compiler toolchain.
  e.g., `intel` (Intel compilers, Intel MPI, Intel MKL (BLAS, LAPACK))
- **See also section 4.1 in HPC-UGent tutorial**

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Job scripts: useful environment variables

(most of these are only defined in the context of jobs!)

- **`$PBS_JOBID`**
  - job id of running job
- **`$PBS_O_WORKDIR`**
  - directory from which job was submitted on login node
  - common to use '`cd $PBS_O_WORKDIR`' at beginning of job script
- **`$PBS_ARRAYID`**
  - array id of running job; only relevant when submitting array jobs (`qsub -t`)
- **`$TMPDIR`**
  - Local directory specific to running job
  - **Cleaned up automatically when job is done!**
- **`$EBROOTFOO, $EBVERSIONFOO`**
  - root directory/version for software package Foo
  - only available when module for Foo is loaded

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Job scripts: input data & filesystems

- See Section 6.2 in HPC-UGent tutorial
- Think about input/output:
  - How will you *stage in* your data and input files?
  - How will you *stage out* your output files?
- Manually (on login nodes) vs automatically (as a part of job script)

- **Home filesystem**: only for limited number of small files & scripts
- **Data filesystem (`$VSC_DATA*`)**: 'long-term' storage, large files
- **Scratch filesystems (`$VSC_SCRATCH*`)**: for 'live' input/output data in jobs

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Storage quota

- home directory (`$VSC_HOME`): 3GB (fixed)
- personal data directory (`$VSC_DATA`): 25GB (fixed)
- personal scratch directory (`$VSC_SCRATCH`): 25GB (fixed)
- current quota usage can be consulted on VSC accountpage
  https://account.vscentrum.be
- **more storage quota (GBs, TBs) available for virtual organisations (VOs)**
  see Section 6.7 in HPC-UGent tutorial
- additional quota can be requested via https://account.vscentrum.be/django/vo/edit
- shared directories with VO members: `$VSC_DATA_VO`, `$VSC_SCRATCH_VO`
- personal VO subdirectories: `$VSC_DATA_VO_USER`, `$VSC_SCRATCH_VO_USER`

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Current storage usage - personal directories

- consult VSC accountpage - *https://account.vscentrum.be* (**"View Account"** tab)
  (for now, only data volumes, not number of files (inode quota))

Usage

Personal

Storage name	Used	Quota	%
VSC_HOME	1.98 GiB	2.85 GiB	69.57%
VSC_DATA	0 B	23.75 GiB	0.00%
VSC_SCRATCH_KYUKON	0 B	23.75 GiB	0.00%
VSC_SCRATCH_PHANPY	0 B	512.0 KiB	0.00%

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Current storage usage - own VO directories

- consult VSC accountpage - *https://account.vscentrum.be* (**"View Account"** tab)
  (for now, only data volumes, not number of files (inode quota))

Virtual Organisation

Storage name	Virtual Organisation	Used	Quota	%
VSC_DATA_VO	gvo00002	1.22 TiB	1.64 TiB	74.41%
VSC_SCRATCH_KYUKON_VO	gvo00002	3.24 TiB	4.52 TiB	71.55%
VSC_SCRATCH_PHANPY_VO	gvo00002	2.29 TiB	6.78 TiB	33.79%

Current storage usage - total VO usage

- consult VSC accountpage - *https://account.vscentrum.be* ("**View VO**" tab)
  (for now, only data volumes, not number of files (inode quota))
- **detailed info per VO member can only be consulted by VO administrators!**

Virtual Organisation quota

Name	Used	Quota	%
VSC_DATA_VO	2.8 TiB	3.28 TiB	85.20%
VSC_DATA_SHARED_VO	0 B	1.9 GiB	0.00%
VSC_SCRATCH_KYUKON_VO	3.94 TiB	9.05 TiB	43.61%
VSC_SCRATCH_PHANPY_VO	2.29 TiB	9.05 TiB	25.34%

VSC_DATA_VO

User	Used	Quota	%
vsc40023	1.22 TiB	1.73 TiB	70.69%
vsc40002	146.76 GiB	1.73 TiB	8.29%
vsc41206	0 B	1.73 TiB	0.00%

Job scripts: full example (single-core job)

```
#!/bin/bash
#PBS -N count_example          ## job name
#PBS -l nodes=1:ppn=1          ## single-node job, single core
#PBS -l walltime=2:00:00       ## max. 2h of wall time

module load Python/3.6.6-intel-2018b
# copy input data from location where job was submitted from
cp $PBS_O_WORKDIR/input.txt $TMPDIR
# go to temporary working directory (on local disk) & run
cd $TMPDIR
python -c "print(len(open('input.txt').read()))" > output.txt
# copy back output data, ensure unique filename using $PBS_JOBID
cp output.txt $VSC_DATA/output_${PBS_JOBID}.txt
```

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Job scripts: full example (multi-node job)

```
#!/bin/bash
#PBS -N mpi_hello                ## job name
#PBS -l nodes=2:ppn=all          ## 2 nodes, all cores per node
#PBS -l walltime=2:00:00         ## max. 2h of wall time

module load intel/2018b
module load vsc-mympirun

# go to working directory, compile and run MPI hello world
cd $PBS_O_WORKDIR
mpicc mpi_hello.c -o mpi_hello
mympirun ./mpi_hello
```

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Jobs scripts: generated output files

- **Your job script may produce informative/warning/error messages.**
  - Two output files are created for each job: stdout (*.o) + stderr (*.e)
  - Located in directory where job was submitted from (by default)
  - Messages produced by a particular command in the job script can be "caught" and redirected to a particular file instead.

```
example > out.log 2> err.log
```

(see section 5.1 of our Linux tutorial for more details)

- In addition, the software used for the calculation may have generated additional output files (very software-specific).

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Workflow on HPC infrastructure

- Chapter 4 in course notes
- Demo: qsub, qstat, qdel
- Job scheduling

5. Submit your job
6. Be patient
   - Your job gets into the queue
   - Your job gets executed
   - Your job finishes
7. Move your results

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Demo: qsub, qstat, qdel

- Submit job scripts from a login node to a cluster for execution using **qsub**:

```
$ module swap cluster/golett
$ qsub example.sh
12345.master19.golett.gent.vsc
```

- An overview of the active jobs is available via **qstat**:

```
$ qstat
Job id              Name     User      Time Use      S  Queue
--------------      ------   ----------  --------   -  -----
12345.master19      example  vsc40000     07:39:30  R  long
```

- To remove a job that is no longer necessary, use **qdel**:

```
$ qdel 12345
```

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Job scheduling

- All our clusters use a *fair-share* scheduling policy.
- No guarantees on when job will start, so **plan ahead**!
- Job priority is determined by:
  - *historical usage*
    - aim is to balance usage over users
    - infrequent/frequent users => higher/lower priority
  - *requested resources* (# nodes/cores, walltime, memory, ...)
    - larger resource request => lower priority
  - *time waiting in queue*
    - queued jobs get higher priority over time
  - *user limits*
    - avoid that a single user fills up an entire cluster

Embarrassingly parallel jobs

- Use case: lots of ((very) short) single-core tasks
- Submitting lots of tiny jobs (minutes of walltime) is not a good idea
  - overhead for each job (node health checks), lots of bookkeeping (job scripts, failed jobs, output files)
- Better approach:
  - Array jobs
    - Single job script, but still lots of submitted jobs
    - Each job is assigned a unique id (`$PBS_ARRAYID`); can be used to select input file, parameters, …
  - GNU parallel (https://www.gnu.org/software/parallel/parallel_tutorial.html)
    - General-purpose tool to easily running shell commands in parallel with different inputs
    - Use '`parallel`' command in your job script
  - **Worker** (see Chapter 12 in HPC-UGent tutorial *https://www.ugent.be/hpc/en/support/documentation.htm*)
    - One single job that processes a bunch of tasks (multi-core or even multi-node)
    - Job script is parameterized, submit with '`wsub`' rather than '`qsub`'

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Software installations

To submit a request for software installation:

https://www.ugent.be/hpc/en/support/software-installation-request

Always include:

- software name and website
- location to download source files
  - or make install files available in your account
- build instructions (if you have them)
- a simple test case with expected output
  - including instructions on how to run it

Requests may take a while to process; make the request sooner rather than later!

Documentation & training

- **Documentation** is available at:
  - https://www.ugent.be/hpc/en/support/documentation.htm
    - HPC tutorial, basic Linux tutorial
- **Training sessions** - https://www.ugent.be/hpc/en/training/training
  - upcoming sessions in Ghent:
    - *Introduction to multithreading and OpenMP (28-29 May 2020)*
    - *Introduction to MPI (3 June 2020)*
- **HPC-UGent user meeting (17 Feb 2020)**

  see https://www.ugent.be/hpc/en/training/2020/usermeeting

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Questions, problems, getting help

Don't hesitate to contact HPC-UGent support: hpc@ugent.be

Always include:

- VSC login id
- clear description of problem (or question)
- location of job script and output/error files in your account
    - don’t send them in attachment, we prefer to look at it ‘in context’
- job IDs, which cluster

Preferably use your UGent email address.

Alternatives:

- short meeting (for complex problems, big projects)
- hpc-users mailing list

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